

WARHAMMER® FANTASY ROLE-PLAY

| | | |
|-------------|--------------|--------------|
| Name | Species | Class |
| Career | Career Level | |
| Career Path | | Status |
| Age | Height | Hair Eyes |

| CHARACTERISTICS | | | | | | | | | | | |
|-----------------|----|----|---|---|---|----|-----|-----|----|-----|--|
| | WS | BS | S | T | I | Ag | Dex | Int | WP | Fel | |
| Initial | | | | | | | | | | | |
| Advances | | | | | | | | | | | |
| Current | | | | | | | | | | | |

| FATE | |
|---------|--|
| Fate | |
| Fortune | |

| RESILIENCE | | |
|------------|---------|------------|
| Resilience | Resolve | Motivation |
| | | |

| EXPERIENCE | | |
|------------|-------|-------|
| Current | Spent | Total |
| | | |

| MOVEMENT | | | | | |
|----------|--|------|--|-----|--|
| Movement | | Walk | | Run | |
| | | | | | |

| BASIC SKILLS | | | |
|-----------------|----------------|-----|-------|
| Name | Characteristic | Adv | Skill |
| Art | Dex | | |
| Athletics | Ag | | |
| Bribery | Fel | | |
| Charm | Fel | | |
| Charm Animal | WP | | |
| Climb | S | | |
| Cool | WP | | |
| Consume Alcohol | T | | |
| Dodge | Ag | | |
| Drive | Ag | | |
| Endurance | T | | |
| Entertain | Fel | | |
| Gamble | Int | | |

| BASIC SKILLS | | | |
|------------------|----------------|-----|-------|
| Name | Characteristic | Adv | Skill |
| Gossip | Fel | | |
| Haggle | Fel | | |
| Intimidate | S | | |
| Intuition | I | | |
| Leadership | Fel | | |
| Melee (Basic) | WS | | |
| Melee | WS | | |
| Navigation | I | | |
| Outdoor Survival | Int | | |
| Perception | I | | |
| Ride | Ag | | |
| Row | S | | |
| Stealth | Ag | | |

| GROUPED & ADVANCED SKILLS | | | |
|---------------------------|----------------|-----|-------|
| Name | Characteristic | Adv | Skill |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

| TALENTS | | |
|-------------|-------------|-------------|
| Talent Name | Times taken | Description |
| | | |
| | | |

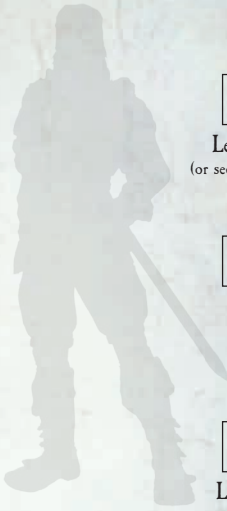
| AMBITIONS | |
|------------|--|
| Short-term | |
| Long-term | |

| PARTY | |
|------------|--|
| Party Name | |
| Short-term | |
| Long-term | |
| Members | |

ARMOUR

| Name | Locations | Enc | AP | Qualities |
|------|-----------|-----|----|-----------|
| | | | | |
| | | | | |
| | | | | |
| | | | | |

ARMOUR POINTS



01-09

Head

25-44

Right arm
(or primary arm)

90-00

Right leg

10-24


Left arm
(or secondary arm)

45-79

Body

80-89

Left leg


Shield

TRAPPINGS

| Name | Enc |
|------|-----|
| | |
| | |
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PSYCHOLOGY

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CORRUPTION & MUTATION

| |
|--|
| |
| |

WEALTH

| | |
|----|--|
| D | |
| SS | |
| GC | |

ENCUMBRANCE

| | |
|-----------|--|
| Weapons | |
| Armour | |
| Trappings | |
| Max Enc. | |
| Total | |

WOUNDS

| | |
|--------|--|
| SB | |
| TB×2 | |
| WPB | |
| Hardy | |
| Wounds | |

WEAPONS

| Name | Group | Enc | Range/Reach | Damage | Qualities |
|------|-------|-----|-------------|--------|-----------|
| | | | | | |
| | | | | | |
| | | | | | |
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SPELLS AND PRAYERS

| Name | TN | Range | Target | Duration | Effect |
|------|----|-------|--------|----------|--------|
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Sin